



logickeyboard™

Ableton Live 10































Categories












Dark green	Midi controller keys	Red	Record
Light green	Midi controller keys	Purple	Navigation
Blue green	Octave range	Peach	Zooming
Light blue	Velocity range	Dark blue	Open & Preview
Orange	Direct toggle	No color	Mixed
Yellow	Transport & View		

Shortcut list Tips

Press Ctrl/Cmd + F to activate Search field

Press Ctrl/Cmd + (+) or (-) to maximize or minimize content

Symbol	Command	Mac Keys
	Midi Controller key: C#	
	Midi Controller key: D#	
	Midi Controller key: F#	
	Midi Controller key: G#	
	Midi Controller key: A#	
	Midi Controller key: C#	
	Midi Controller key: C	
	Midi Controller key: D	
	Midi Controller key: E	
	Midi Controller key: F	
	Midi Controller key: G	
	Midi Controller key: A	
	Midi Controller key: B	
	Midi Controller key: C	
	Midi Controller key: D	









	Lower the octave range	Z
	Raise the octave range	X
	Increase incoming note velocity by 20	C
	Decrease incoming note velocity by 20	V
	Toggle between Session view and Arrangement view	Tab
	Toggle Hot-Swap Mode	Q
	Toggle Draw Mode	B
	Toggle Midi Keyboard	M
	Activate / Deactivate Track 1-8	F1 - F8
	Back to Arrangement	F10
	Return to Default	Delete
	Record	F9
	Go to Beginning	Home
	Go to End	End
	Scroll Editor Horizontally	PgUp - PgDn

	Go to Previous / Move- / Nudge Left	Arrow Left
	Go to Next / Move- / Nudge Right	Arrow Right
	Go Up / Move- / Nudge Up	Arrow Up
	Go Down / Move- / Nudge Down	Arrow Down
	Zoom In	+ on numeric keyboard
	Zoom Out	- on numeric keyboard
	Load Selected Item From Browser	Enter on numeric keyboard
	Cut	Cmd X
	Copy	Cmd C
	Paste	Cmd V
	Select all	Cmd A
	Duplicate selected item	Cmd D
	Quit program	Cmd Q
	Undo	Cmd Z
	New Live Set	Cmd N

	Open Live Set	Cmd O
	Hide / Show Overview	Cmd Opt O
	Search in Browser	Cmd F
◂◂▶	Scroll Display to Follow Playback	Cmd Shift F
	Create Fade / Crossfade	Cmd Opt F
	Quantization Off	Cmd 0
	Narrow Grid	Cmd 1
	Widen Grid	Cmd 2
	Triplet Grid	Cmd 3
	Snap to Grid	Cmd 4
	Fixed / Zoom-Adaptive Grid	Cmd 5
	Sixteenth-Note Quantization	Cmd 6
	Eight-Note Quantization	Cmd 7
	Quarter-Note Quantization	Cmd 8
	1-bar Quantization	Cmd 9

	Toggle Second Window	Cmd Shift W
▶	Continue Play from Stop Point	Shift Space
	Insert Audio Track	Cmd T
	Insert Midi Track	Cmd Shift T
	Hide / Show Browser	Cmd Opt B
	Show / Hide Plug-In Window	Cmd Opt P
	Toggle MIDI Map Mode	Cmd M
	Hide / Show Mixer	Cmd Opt M
	Insert MIDI Clip	Cmd Shift M
	Toggle Key Map Mode	Cmd K
	Move Nonadjacent Tracks Without Collapsing	Cmd Arrow Keys
▶ ■	Play from Start Marker / Stop	Space
	Consolidate Selection into Clip	Cmd J
	Rename Selected Track / Item	Cmd R
	Export Audio / Video	Cmd Shift R

	Insert Scene or Silence	Cmd I
	Hide / Show In / Out	Cmd Opt I
	Split Clip at Selection or Add / Remove Stop Button	Cmd E
	Export MIDI file	Cmd Shift E
	Redo	Cmd Y
	Move Nonadjacent Scenes Without Collapsing	Cmd Up & Down Arrow
	Loop Selection	Cmd L
	Hide / Show Detail View	Cmd Opt L
	Quantize	Cmd U
	Quantize Settings	Cmd Shift U
	Group selected Tracks	Cmd G
	Ungroup Tracks	Cmd Shift G
	Save Live Set	Cmd S
	Save Live Set As...	Cmd Shift S
	Open the Preferences	Cmd ,

	Hide / Show Info View	Shift /
	Toggle Device View & Clip View	Shift Tab
	Assign Color	1
	Assign Color	2
	Assign Color	3
	Assign Color	4
	Assign Color	5
	Assign Color	6
	Assign Color	7
	Reset Assigned Color	0