



logickeyboard™

Unreal Engine

Categories

Blue

Common

Orange

Sequencer

Grey

Viewing

Purple

Mesh Painting

Light Purple

Flags

Green

Level & Viewports

Shortcut list Tips


Press Ctrl/Cmd + F to activate Search field


























































Press Ctrl/Cmd + (+) or (-) to maximize or minimize content

* On Mac version some Cmd shortcuts will still be Ctrl modified...

Symbol	Command	Windows	Mac*
	Select Mode	Q	Q
	Transform Mode	W	W
	Rotate Mode	E	E
	Scale Mode	R	R
TRANS SEL 	Allow Translucent Selection	T	T
	Open Console Command Box	`	`
	Focus Playback Range	A	A
FOCUS SEL	Focus Selected	F	F
SHOW OUT	Show Outlines	G	G
HIDE SEL	Hide Selected	H	H
	Grid Size Decrement	[[
	Grid Size Increment]]
	Delete Selected	Delete	Delete
SNAP FLOOR	Snap to Floor	End	End
	Add Transform Key	S	S
	Set Selection Start	I	I

	Set Selection End		
	Zoom Out the View Range		
	Zoom In the View Range		
	Set Start Playback Range		
	Pause		
	Shuttle Forward		
	Expand / Collapse Folders		
	Toggle Mark		
	Step to Previous Key		
	Step to Next Key		
	Reset View Range		
	Delete		
	Jump to Start		
	Play Forward		
	Step Backward		
	Step Forward		

	Viewport Navigation Right (Hold Left Mouse Button)	D	D
	FOV Zoom Out (Hold Left Mouse Button)	Z	Z
	FOV Zoom In (Hold Left Mouse Button)	C	C
RESET SPS	Reset Selected Particle Systems	/	/
DOWN	Zoom Out / Move Down	-	-
UP	Zoom In / Move Up	+	+
UNSE L	Unselect All	Esc	Esc
HELP	Documentation...	F1	F1
RE- NAME	Rename	F2	F2
SHOW DETAILS	Show Actor Details	F4	F4
SCREEN CAP	Select Blade	F9	F9
SIDEBAR	Sidebar All Tabs	F10	F10
IMMERSIVE MODE	Immersive Mode	F11	F11
	Swap - Switches Foreground and Background Colors Used for Vertex Painting	X	X
PREV LOD	Previous LOD	B	B
NEXT LOD	Next LOD	N	N









	Show Navigation		
	Start / Pause Playback		
	Cycle between Translate, Rotate and Scale		
	Full Screen	 	 
	World / Local	 	 
	Select	 	 
	Landscape	 	 
	Wireframe	 	 
	Foliage	 	 
	Unit View	 	 
	Mesh Paint	 	 
	Lit Mode	 	 
	Modeling	 	 
	Detail Light	 	 
	Fracture	 	 

Lighting Only	Alt 6	Opt 6
Brush Editing	Shift 7	Shift 7
Light Complex	Alt 7	Opt 7
Animation	Shift 8	Shift 8
Shader Complex	Alt 8	Opt 8
Light Map Density	Alt 0	Opt 0
Tab Navigation	Ctrl Tab	Cmd Tab
Invert Surface Selection	Shift Q	Shift Q
Duplicate	Ctrl W	Cmd W
Wireframe	Alt W	Opt W
Edit Asset	Ctrl E	Cmd E
Select Match	Shift E	Shift E
Edit Asset	Ctrl R	Cmd R
Transform Tool	Ctrl T	Cmd T
Redo	Ctrl Y	Cmd Y

Investigation	Ctrl I	Cmd I
Open Level	Ctrl O	Cmd O
Show Volumes	Alt O	Opt O
Open Asset	Ctrl P	Cmd P
Pilot Camera	Shift P	Shift P
Grid Rotation Decrement	Shift [Shift [
Grid Rotation Increment	Shift]	Shift]
Select All	Ctrl A	Cmd A
Select All Stat Mesh	Ctrl Shift A	Cmd Shift A
Save	Ctrl S	Cmd S
Save All	Ctrl Shift S	Cmd Shift S
Simulate	Alt S	Opt S
Deselect Keys	Ctrl D	Cmd D
Show Fog	Alt F	Opt F
Content Browser	Ctrl Shift F	Cmd Shift F

Perspective	Alt G	Opt G
Group	Ctrl G	Cmd G
Ungroup	Shift G	Shift G
Front View	Alt H	Opt H
Back View	Alt Shift H	Opt Shift H
Show FPS	Ctrl Shift H	Cmd Shift H
Top View	Alt J	Opt J
Bottom View	Alt Shift J	Opt Shift J
Left View	Alt K	Opt K
Right View	Alt Shift K	Opt Shift K
Show Stats	Shift L	Shift L
Cycle Preview Mesh	Shift \	Shift \
Undo	Ctrl Z	Cmd Z
Cut	Ctrl X	Cmd X
Copy	Ctrl C	Cmd C

	Show Collision	Alt C	Opt C
	Paste	Ctrl V	Cmd V
	Expand / Collapse Nodes and Descendants	Shift V	Shift V
	Browse to Asset	Ctrl B	Cmd B
	New Level	Ctrl N	Cmd N
	New Folder	Ctrl Shift N	Cmd Shift N
	Transform Selection	Ctrl M	Cmd M
	Trim Section Left	Ctrl ,	Cmd ,
	Trim Section Right	Ctrl .	Cmd .
	Split Section	Ctrl /	Cmd /
	Content Browser	Ctrl Space	Cmd Space
	Rotate View Options	Ctrl Shift Space	Cmd Shift Space
	Jump to End	Ctrl Up Arrow	Cmd Up Arrow
	Translate Left	Ctrl Left Arrow	Cmd Left Arrow
	Translate Right	Ctrl Right Arrow	Cmd Right Arrow

	Open	Enter	Enter
	Zoom Out	1 on numeric keyboard	1 on numeric keyboard
	Backward	2 on numeric keyboard	2 on numeric keyboard
	Zoom In	3 on numeric keyboard	3 on numeric keyboard
	Left	4 on numeric keyboard	4 on numeric keyboard
	Right	6 on numeric keyboard	6 on numeric keyboard
	Down	7 on numeric keyboard	7 on numeric keyboard
	Forward	8 on numeric keyboard	8 on numeric keyboard
	Up	9 on numeric keyboard	9 on numeric keyboard